

Jordan Lang

628 Glenmaroon Rd, West Vancouver,
BC V7S 1P6

[Linkedin.com/in/langjordan/
jordanalang.77@gmail.com](https://www.linkedin.com/in/langjordan/jordanalang.77@gmail.com)
(778) 867-1337

Experience

Hothead Games (3D Character Artist & 3D Weapons Lead) [2016-2019]

- 3D Character Artist for Forged Fantasy
- Responsible for Sculpting, Retopo'ing, Texturing, Rigging and Weighting over 10 Characters in the game
- 3D Weapons & Gun Art Lead for Kill Shot Bravo
- Was the primary point of contact for Gun & Weapon Art on Kill Shot Bravo
- Responsible for Sculpting, Retopo'ing, Texturing and integrating all guns in Bravo while managing other artists

Whitebox Interactive (3D Artist, Co-founder) [2014-2016]

- 3D Character Artist for Dark Nexus Arena
- Secured franchise license rights from Games Workshop
- Brought Dark Nexus Arena to market for release on the Steam PC platform

Vancouver Film School (3D Art Teaching Assistant) [2013-2014]

- Worked as a 3D Art teaching assistant in the Game Design Program at Vancouver Film School

The Metropole (Bartender) [2011-2012]

White Whale Records (PR) [2010-2011]

- Performed mail-outs of band album releases to national radio stations, other labels & magazines
- Operated as Public Relations personnel organizing events and co-ordinating grants

Education

Vancouver Film School [2012-2013]

- Game Design Diploma, with Honours



University of Victoria [2008-2011]

- Bachelor of Arts (English)



Skills



After Effect



Photoshop



Illustrator



Maya



Zbrush



Unity3D



Unreal Development Kit



Substance

Other Hobbies & Interests

- Music Production and Recording; Rowing; Game Jam Competitions; Film